Rewrite Asset List

Music

Looked Back Saw Nothing – Matt.mp3

Downloaded from <http://www.twinmusicom.org/download_file?fileid=274>

8-bit March.mp3

Downloaded from <http://www.twinmusicom.org/download_file?fileid=80>

Pixelland.mp3

Rhinoceros.mp3

Show Your Moves.mp3

All downloaded from <https://incompetech.com/music/royalty-free/index.html?collection=29&page=1>

All credited in game.

Sound Effects

BatSqueak.wav - https://freesound.org/people/Higgs01/sounds/428114/

BullyDeath.wav - https://freesound.org/people/balloonhead/sounds/362335/

CatGrowl.wav - https://freesound.org/people/InspectorJ/sounds/415209/

Catmeow.Wav - https://freesound.org/people/dancip/sounds/163286/

LaserShot.wav - https://freesound.org/people/nsstudios/sounds/344276/

PlayerDeath.wav -https://freesound.org/people/Soundholder/sounds/425335/

SheepRoar.wav - https://freesound.org/people/Aetherspire/sounds/263471/

ShotImpact.mp3 - https://freesound.org/people/Raclure/sounds/458867/

Victory.wav - https://freesound.org/people/mickleness/sounds/269198/

Models

BasicEnemy

Boulder

Cat Model

Flying Model

Outdoor

Player

Pond

Sheep Model

Tree Model

All models were made by me in 3ds Max

Textures

Enemy UV

Hat UV

Player UV

Office Sign

These were all made by me by unwrapping the models in 3ds Max and texturing them in paint except Office Sign which I made with draw.io

Colours

These are all single colour materials made in the unity editor

Black

Bullet

Enemy

Grass

Gun

Leaves

Player

Water

White

Wood